Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2000 (P920000013U **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN (Column 1) TYPE . (Column 2) **SMALL ENTITY** OR **TOTAL CLAIMS** 4 **RATE** FEE RATE FEE OR BASIC FEE BASIC FEE 355.00 **FOR** 710.00 **NUMBER EXTRA** NUMBER FILED TOTAL CHARGEABLE CLAIMS X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X40 =X80= 80 OR MULTIPLE DEPENDENT CLAIM PRESENT +270= +135= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 OR TOTAL TOTAL **CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY** SMALL ENTITY OR (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT RATE TIONAL RATE **TIONAL** AMENDMENT **AFTER PREVIOUSLY EXTRA** FEE FEE PAID FOR AMENDMENT Total Minus X\$18= X\$9=OR Minus = Independent X80= X40= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 1) (Column 2) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER **PRESENT** RATE TIONAL RATE TIONAL **PREVIOUSLY AMENDMENT AFTER EXTRA** PAID FOR FEE AMENDMENT FEE Total Minus X\$ 9= X\$18= OR Independent Minus = X40= X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 1) (Column 2) **CLAIMS** HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT** TIONAL **RATE** RATE **TIONAL AMENDMENT AFTER PREVIOUSLY EXTRA** AMENDMENT PAID FOR **FEE FEE** Total Minus X\$18= X\$ 9= OR Minus Independent = X40 =X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +270= OR \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT, FEE ADDIT, FEE \*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.